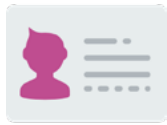




Mewen Page

Gameplay Programmer



1ST AUGUST 1993



FRENCH



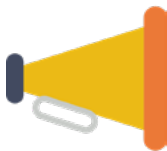
MEWEN.PAGE@GMAIL.COM



MEWEN.PAGE



[/IN/MEWENPAGE](https://www.linkedin.com/in/mewenpage)



MOTHER TONGUE



FLUENT



KNOWLEDGE



SKILLS



UNITY



C#



C++



JAVA



GIT



INTERESTS



VIDEO GAMES



PHOTOGRAPHY



COOKING



VOLUNTEER



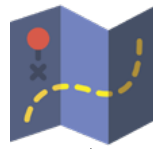
GGJ



INDIECADE



PGW



WORK EXPERIENCE

SINCE 05/2018

• HYPixel, REMOTE

Gameplay Programmer

- IMPLEMENT FEATURES CLIENT/SERVER SIDE

FROM 08/2017
TO 02/2018

• FORGOTTEN KEY, KARLSHAMN

Unity Gameplay Programmer

- DEVELOPED AND PROTOTYPED GAMES WITH UNITY
- DEVELOPED A SLACK BOT FOR INTERNAL PURPOSES

FROM 01/2017
TO 06/2017

• VODOO.IO, STRASBOURG

Unity Gameplay Programmer

- DEVELOPED MOBILE GAMES WITH UNITY
- FROM EARLY CONCEPTION TO RELEASE

FROM 06/2015
TO 12/2016

• EPICUBE.FR, REMOTE

Game Developer

- DEVELOPED MINECRAFT MINI-GAMES (JAVA)



EDUCATION

FROM 2011
TO 2016

• EPITECH, BORDEAUX / PARIS

Graduate school of digital innovation

- EQUIVALENT MASTER IN COMPUTER SCIENCE

FROM 2014
TO 2015

• RMIT, MELBOURNE

Study abroad for 2 semesters



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